Cheatsheet zur Bildgenerierung

Perspective

1. Close-up: extreme close-up, macro photography, portrait shot, detailed view
2. Mid-shot: medium shot, waist-up view, standard portrait
3. Wide angle: wide-angle shot, panoramic view, full-body shot
4. Aerial view: overhead, bird's-eye view, top-down shot, high-altitude
5. Worm's-eye view: low-angle shot, looking-up perspective, from below
6. Over-the-shoulder: third-person perspective, POV behind character
7. Isometric: isometric perspective, game-like view, top-down diagonal
8. Tilted: Dutch angle, skewed perspective, dynamic tilt

Stylistic

1. 3D Render: ultra-detailed, Blender, Unreal Engine, high-poly render
2. 2D Style: hand-drawn, anime-style, cartoonish, cell-shaded
3. Photorealism: hyper-realistic, photorealistic, high-resolution photo
4. Pixel art: 8-bit, 16-bit, pixelated, retro game style
5. Analog/Film: analog photography, Polaroid style, film grain, vintage film
6. Unity/Low Poly: low-poly, stylized, Unity engine style, minimalist
7. Abstract: surrealism, cubism, impressionism, abstract art
8. Watercolor: pastel, watercolor painting, soft edges
9. Line Art: comic style, ink drawing, minimalist sketch
10. Steampunk: mechanical, brass and gears, Victorian sci-fi aesthetic
11. Cyberpunk: neon-lit, futuristic cityscapes, high-tech, gritty streets
12. Noir: black and white, film noir, moody and shadowy

Lighting

1. Natural Light: golden hour, sunset, sunrise, daylight, soft natural light
2. Volumetric Light: god rays, light beams, diffused light, misty light
3. Cinematic: dramatic lighting, contrast-heavy, filmic lighting
4. Neon Light: vibrant, neon colors, cyberpunk style, glowing signs
5. Backlighting: rim light, silhouette, edge-lit figure
6. Low-light: dim lighting, moonlit, dusk, night-time
7. Overexposed: bright and washed out, soft and light-filled
8. Foggy: misty, atmospheric fog, soft glow through fog
9. Soft Light: diffused lighting, soft shadows, gentle highlights
10. Harsh Light: stark contrasts, strong shadows, midday sun
11. Candlelight: warm, intimate glow, soft flickering light
12. Flash Photography: direct light, sharp contrast, bright subject against dark

Colors

1. Monochrome: grayscale, black-and-white, single-tone palette
2. Vibrant: vivid colors, bright and saturated, high contrast
3. Muted: desaturated, pastel tones, soft and subdued
4. Warm Tones: reds, oranges, yellows, cozy and inviting
5. Cool Tones: blues, greens, purples, cold and serene
6. Duotone: two-tone palette, selective coloring, minimalist tones
7. Neon Colors: bright pinks, greens, and blues, cyberpunk palette
8. Vintage Palette: sepia, faded colors, retro film stock look
9. Technicolor: bold and high contrast, classic film look
10. High Saturation: intense, vivid hues, bold saturation
11. Minimalist Palette: clean, simple colors, few color combinations

Composition

1. Rule of Thirds: balanced composition, subject off-center
2. Symmetry: perfectly symmetrical, mirrored reflections
3. Leading Lines: guiding the eye through the image, converging lines
4. Negative Space: lots of empty space, minimalistic, focus on subject
5. Framed: subject within a natural or artificial frame (e.g., window, arch)
6. Asymmetry: dynamic, unbalanced composition, tension in the frame
7. Depth of Field: shallow DOF, blurred background, focus on subject
8. Wide Framing: large scenery, subject dwarfed by environment
9. Close Framing: tightly cropped, minimal background
10. Golden Ratio: natural harmony, spiral composition

Camera Effects

1. Bokeh: blurred background with light spots, soft focus
2. Motion Blur: dynamic movement, streaks of motion, speed
3. Lens Flare: bright light spots, streaks of light, cinematic flare
4. Tilt-Shift: miniature effect, blurred edges, sharp center
5. Vignette: darkened edges, focused center, spotlight effect
6. Fish-eye Lens: distorted wide-angle, rounded perspective
7. Zoom Blur: fast motion, radial blur toward subject
8. Soft Focus: slightly blurred, romantic or dream-like effect
9. Sharpened: crisp details, high clarity, sharp focus

Texture

1. Smooth: polished surfaces, shiny, reflective
2. Rough: gritty, textured, tactile surfaces
3. Matte: non-reflective, soft textures, flat surfaces
4. Grainy: film grain, noise, rough appearance
5. Metallic: reflective metal surfaces, shiny, chrome
6. Glass-like: translucent, clear reflections, smooth surfaces

Environment

1. Urban: cityscape, futuristic skyline, crowded streets
2. Nature: forest, mountains, meadows, lakes
3. Fantasy: magical landscape, enchanted forest, floating islands
4. Post-apocalyptic: ruined buildings, desolate wasteland
5. Sci-fi: space station, alien planets, futuristic tech
6. Historical: medieval castle, ancient ruins, Renaissance city

Character Poses

1. Dynamic: action-packed, movement, jumping, running
2. Static: standing still, calm and poised
3. Portrait: traditional pose, looking at the camera
4. Interaction: multiple characters interacting, conversations
5. Emotive: strong expressions, showing emotion, intense look